ILC 2018 Judge Fact Sheet
Biomedical Laboratory Science Round Two

*This information is a summary of the key points found in the full event guidelines to help judges understand their role and what to expect in this event. For detailed information about an event, the event guidelines should be followed.

Purpose of the Event
To provide the HOSA member with an opportunity to develop and demonstrate knowledge and skills in medical laboratory and biotechnology careers.

Round One Background
Competitors have already taken a written test on Biomedical Laboratory Science concepts. The top competitors have advanced to round two where they will showcase the clinical skills they have learned.

Special Rules
- Refer to the Event Scenario for the Judge Script to see if you need to respond to the competitor in any specific way during the event.
- If a student jeopardizes the patient’s or his/her own safety and does not take immediate action to correct the error, please stop them. The total points for the skill or specific subpart(s) of the skill will be deducted.

Overall Event Flow
- Competitors will enter the competition room and will be given 1 minute to examine the equipment that is in the room to familiarize themselves with it.
- Competitors will then be given the event scenario, which tells them which of the skills they need to perform (refer to your Judge Orientation Leader for a copy of this).
- You are judging one of two skills today in a scenario format:
  - Skill III = Inoculate & streak an agar plate
  - Skill V = ABO grouping
- The timekeeper will start time when the scenario is handed to the competitor.
- The competitor will perform the skills(s) listed as you complete the rating sheet we have provided.
- The competitor has 5 minutes for Skill III & 6 minutes for Skill V.
- The steps the competitor performs should follow the order of the rating sheet.
- The timekeeper will call stop at the end of the allotted time; the competitor will leave the room; and you will finish completing the rating sheet. Then the next competitor arrives.

Best Practices
Competitors must complete all steps in the skill, even if equipment is not available. If equipment is not available, competitors are asked to verbalize the steps they would perform. They may “talk through” certain steps throughout the skill.